

# Freebits

## [How to add MouseOver Buttons to a web page.](#)

Place the script below before the </HEAD> tag of yor page

```
<SCRIPT LANGUAGE="JavaScript">
<!-- begin script
function VersionNaviateur(Netscape, Explorer) {
  if ((navigator.appVersion.substring(0,3) >= Netscape && navigator.appName == 'Netscape') ||
      (navigator.appVersion.substring(0,3) >= Explorer && navigator.appName.substring(0,9) == 'Microsoft'))
    return true;
  else return false;
}
// end script -->
</SCRIPT>
```

The above script corrects a problem where Netscape loads the buttons in reverse order.

[This is the actual code needed to build the buttons and links.](#)

```
<A HREF="main.html" onMouseOver="if (VersionNaviateur(3.0,4.0)) img1.src='mouseover/mouse-
down-2.gif' " onMouseOut="img1.src='mouseover/mouse-up-2.gif' " TARGET="_self">
<IMG NAME="img1" WIDTH=101 HEIGHT=31 BORDER=0 SRC="mouseover/mouse-up-2.gif"
onLoad="templmg=new Image(0,0); templmg.src='mouseover/mouse-up-2.gif'"></A>
```

```
<A HREF="main.html" onMouseOver="if (VersionNaviateur(3.0,4.0)) img2.src='mouseover/mouse-
down-1.gif' " onMouseOut="img2.src='mouseover/mouse-up-1.gif' " TARGET="_self">
<IMG NAME="img2" WIDTH=101 HEIGHT=31 BORDER=0 SRC="mouseover/mouse-up-1.gif"
onLoad="templmg=new Image(0,0); templmg.src='mouseover/mouse-up-1.gif'"></A>
```

```
<A HREF="main.html" onMouseOver="if (VersionNaviateur(3.0,4.0)) img3.src='mouseover/mouse-
down-3.jpg' " onMouseOut="img3.src='mouseover/mouse-up-3.jpg' " TARGET="_self">
<IMG NAME="img3" WIDTH=101 HEIGHT=30 BORDER=0 SRC="mouseover/mouse-up-3.jpg"
onLoad="templmg=new Image(0,0); templmg.src='mouseover/mouse-up-3.jpg'"></A>
```

Notice how you increment each image source by one for each link (marked in red) otherwise it will not work.

Remember to change the path to where your images are on your sever as well as the button name.

Need any help, then please contact me.

<http://www.freebits.co.uk/mouseover.html>